

NESTOR ^{animator} ANGELES

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school

ACADEMY OF ART UNIVERSITY: B.F.A in 3D Character Animation (San Francisco)

Pixar Classes 1-3 Advanced Animation Courses

"*Carmen*" 2D short film based on George Bizet's opera

work

NIHILISTIC SOFTWARE: Senior Animator (Novato, CA) 2006 - PRESENT

Resistance (Working Title) PSVITA

Playstation Move Heroes PS3

Ratchet & Clank Home Space PS3

Zombie Apocalypse XBOX/PS3

Conan XBOX/PS3

SONY SCEA: Cinematic Animator (Foster City, CA) 2005 - 2006

Unannounced Canceled Title PSP

TOOLS

Maya

Motion Builder

Sony Vegas

Perforce

Photoshop

After Effects

skills

Handkey Animation

Extensive Mocap Experience

Drawing Realistic and Cartoony

Cinematic Eye

Prototyping Pipeline Methods

Working closely with Combat Designer and Gameplay Programmers

Editing/Compositing/Capturing game footage for Trailers and Credits

Web Design

personality

Easy going
Good Sense of Humor
Self Motivated
Improvising
Patient

references

Tyler Thornock
Naughty Dog Senior Character TD
(208) 569-0574

Marion Dreo
Nihilistic Combat Designer
(650) 515-0224

Jeremiah Stewart
Nihilistic Animator
(415) 652-8070

Ed Chennault
Nihilistic QA Lead
(650) 219-970

Julian Liao
SCEA Foster City Lead Cinematic Artist
(510) 459 - 0776